AMENDMENTS TO THE CLAIMS

Please amend the claims as follows:

- 1. (Currently Amended) A method for providing customizable client aware content aggregation and rendering in a portal server, comprising:
 - receiving a request, by the portal server, to provide a first channel of content and a second channel of content;
 - obtaining a first markup of the first channel of content and a second markup of the second channel of content, wherein the first markup is encoded in a generic markup language and the second markup is encoded in a device-specific markup language associated with an access device;
 - forwarding the first markup to a rendering engine to obtain a third markup of the first channel of content, wherein the third markup is encoded in the device-specific markup language;

aggregating the second markup and the third markup to create a front page; and communicating the front page to the access device.

servicing a request for content using at least one of a plurality of channels;

accessing a first file path to service the request, the first file path pointing to
generic non-customized information for a client device;

accessing a second of file path to service the request, the second file path pointing to customized information for the client device, wherein the second file path is accessed subsequent to the first file path;

processing aggregated content from a plurality of channels using a rendering engine, the rendering engine configured to output the aggregated content in a markup language tailored for the client device; and

outputting the aggregated content in the second markup language to the client device.

- 2. (Cancelled)
- 3. (Cancelled)

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- 4. (Cancelled)
- 5. (Currently Amended) The method of claim [[4]] 1, wherein the second file path points to device specific markup language customization for the client device the rendering engine creates the third markup using a file path pointing to the device-specific markup language.
- 6. (Currently Amended) The method of claim [[5]] 1, wherein the generic markup language is [[AML (]]abstract markup language[[)]].
- 7. (Currently Amended) A method [[of]] <u>for</u> customizing a <u>generic</u> markup <u>language</u> <u>of content</u> <u>to be communicated to an access device</u>, comprising:
 - as a first option, changing from a default file path to a customized directory file path containing a generic markup language to a file path containing a customized template associated with the access device, wherein the markup of content is processed according to the customized template; and
 - as a second option, tagging first content using a first container encapsulating devicespecific markup in a container, wherein the container prevents rendering of the device-specific markup to the generic markup language, and wherein the container comprises a markup tag.
- 8. (Cancelled)
- 9. (Cancelled)
- 10. (Cancelled)
- 11. (Currently Amended) The method according to of claim 7, wherein the first container includes a generic markup language template.
- 12. (Currently Amended) The method according to of claim 7, wherein the generic markup language includes abstract markup language [[(AML)]].
- 13. (Cancelled)

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14. (Currently Amended) A computer system configured to execute software to process a customizing of a generic markup language of content to be communicated to an access device, comprising:

- as a first option, changing from a default file path to a customized directory file path

 containing a generic markup language to a file path containing a customized

 template associated with the access device, wherein the markup of content is

 processed according to the customized template; and
- as a second option, tagging first content using a first container encapsulating devicespecific markup in a container, wherein the container prevents rendering of the device-specific markup to the generic markup language and wherein the container comprises a markup tag.
- 15. (Cancelled)
- 16. (Cancelled)
- 17. (Cancelled)
- 18. (Currently Amended) The computer system according to of claim 14, wherein the first container includes a generic markup language template.
- 19. (Currently Amended) The computer system according to of claim 14, wherein the generic markup language includes abstract markup language [[(AML)]].
- 20. (Cancelled)

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21. A machine readable medium having embodied thereon a computer program for processing by a machine, the computer program comprising to customize a markup of content to be communicated to an access device by:

code for customizing of a generic markup language, comprising:

- as a first option, changing from a default file path to a customized directory file path containing a generic markup language to a file path containing a customized template associated with the access device, wherein the markup of content is processed according to the customized template; and
- as a second option, tagging first content-using a first container encapsulating devicespecific markup in a container, wherein the container prevents rendering of the device-specific markup to the generic markup language and wherein the container comprises a markup tag.
- 22. (Cancelled)
- 23. (Cancelled)
- 24. (Cancelled)
- 25. (Currently Amended) The computer system according to of claim 21, wherein the first container includes a generic markup language template.
- 26. (Currently Amended) The computer system according to of claim 21, wherein the generic markup language includes abstract markup language [[(AML)]].
- 27. (Cancelled)